

at the University of Lille

How to get a buddy - guide for international students





Thank you for choosing the University of Lille! We look forward to welcome and see you in Lille!

I'm very happy to be here. But to be honest, I'm a bit worried about my integration in France and at the University.



Your Lilord will help you with the administrative tasks and procedures, to show you the campus, the city or/and the region. Also, it is a good way to meet new people and make friends!

And the most important, it is an amazing way to discover the French way of life and improve your French language skills!





It's normal to be worried. everything is new for you. But the University of Lille offers programs to help you in any way, such as the Buddy System!

The Buddy System? What is it?



Alright, sounds good. How are we matched? Cause I want to be sure to get along with my Lilord...

While registering for the program, you will have to check your hobbies and interests. Moreover, the app will also look at the campus you're studying and the languages spoken in order to match you with someone close to you with the same interests!







This is a peering program with which a local student and an international student are matched. At the University of Lille, we call the local student "Lilord" and the international student "Lilot".

The program aims at facilitating the international student's integration at the University of Lille and in Lille.



Ok great! If I want to be part of the program, how do I apply?



It is very easy. Go on <u>Ulillexplore</u> App, sign up and follow the steps to register as a Lilot.



Can you show me?









First, log in or sign up! If you do not have an email address from the University of Lille yet, this is not a problem, register with your personal one. But it is better to log in with the univ-lille email address!



Once you logged in, you need to select "I'm looking for a Lilord (mentor)".



Then, fill the form in!









Contact : ulillexplore@univ-lille.fr

Appli: ulillexplore





